

Lecture 20
(Interference II
Phasors and Interference Intensity)

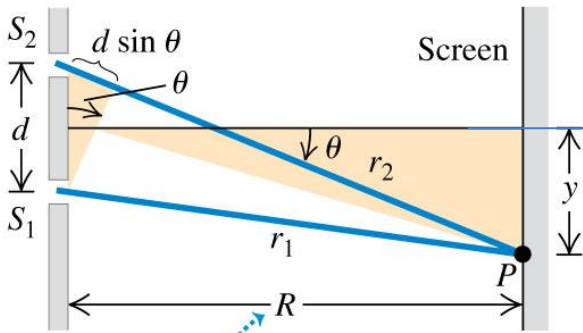
Physics 2310-01 Spring 2020

Douglas Fields

Review

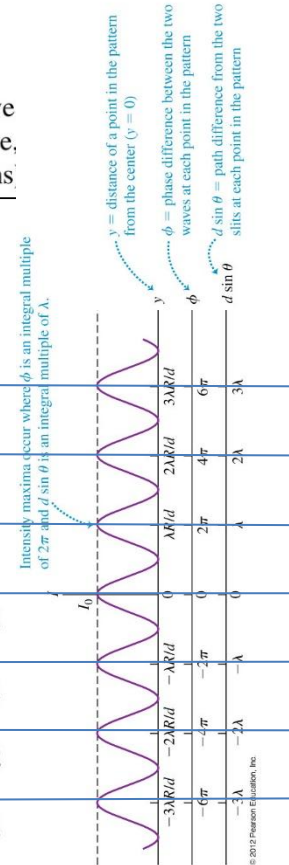
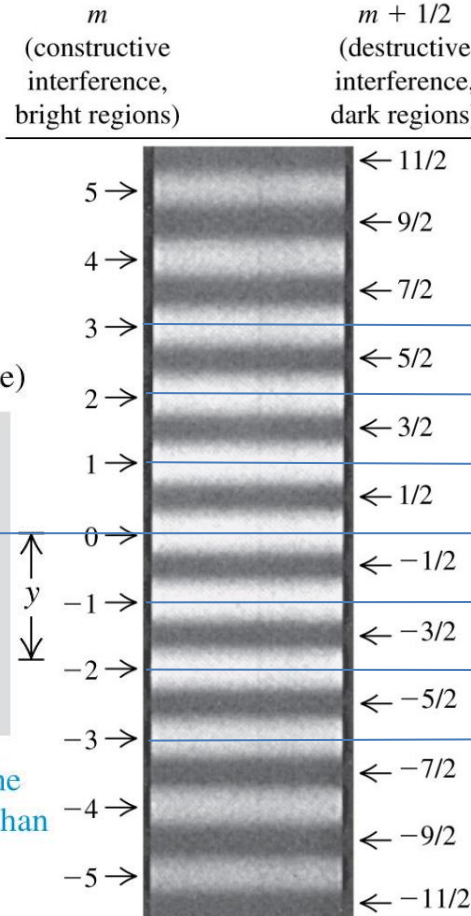
$$\begin{aligned} \delta\phi &= kr_1 - kr_2 + (\phi_1 - \phi_2) \\ &= \frac{2\pi}{\lambda}(r_1 - r_2) + (\phi_1 - \phi_2) \\ (r_1 - r_2) &= d \sin\theta \end{aligned}$$

(b) Actual geometry (seen from the side)



In real situations, the distance R to the screen is usually very much greater than the distance d between the slits ...

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$$\begin{aligned} d \sin\theta &= 3\lambda \\ d \sin\theta &= 2\lambda \\ d \sin\theta &= 1\lambda \\ d \sin\theta &= 0\lambda \end{aligned}$$

For small angles: $\sin\theta \approx \tan\theta = \frac{y}{R}$

$$y_m = R \frac{m\lambda}{d}, \quad m = 0, \pm 1, \pm 2, \dots \quad \text{Constructive}$$

$$y_m = R \frac{\left(m + \frac{1}{2}\right)\lambda}{d}, \quad m = 0, \pm 1, \pm 2, \dots \quad \text{Destructive}$$

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Young's Two-Slit Experiment

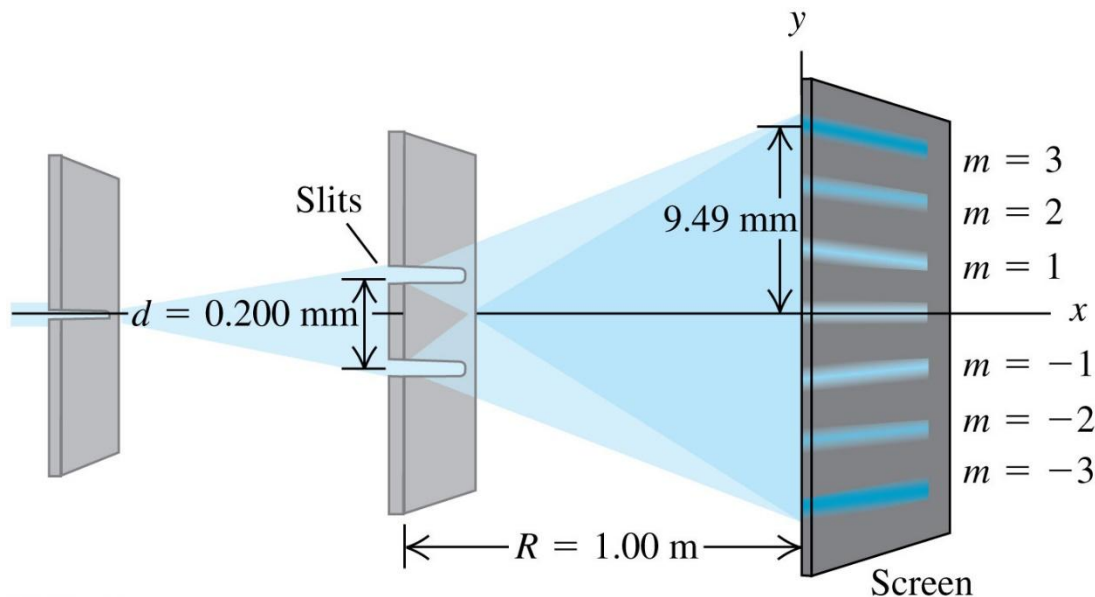
- What is the wavelength of the light in this example?

$$\frac{d}{R}y = m\lambda, \quad m = 0, \pm 1, \pm 2, \dots \Rightarrow$$

$$y_m = R \frac{m\lambda}{d}, \quad m = 0, \pm 1, \pm 2, \dots$$

$$\frac{d}{R}y = \left(m + \frac{1}{2}\right)\lambda, \quad m = 0, \pm 1, \pm 2, \dots$$

$$y_m = R \frac{\left(m + \frac{1}{2}\right)\lambda}{d}, \quad m = 0, \pm 1, \pm 2, \dots$$

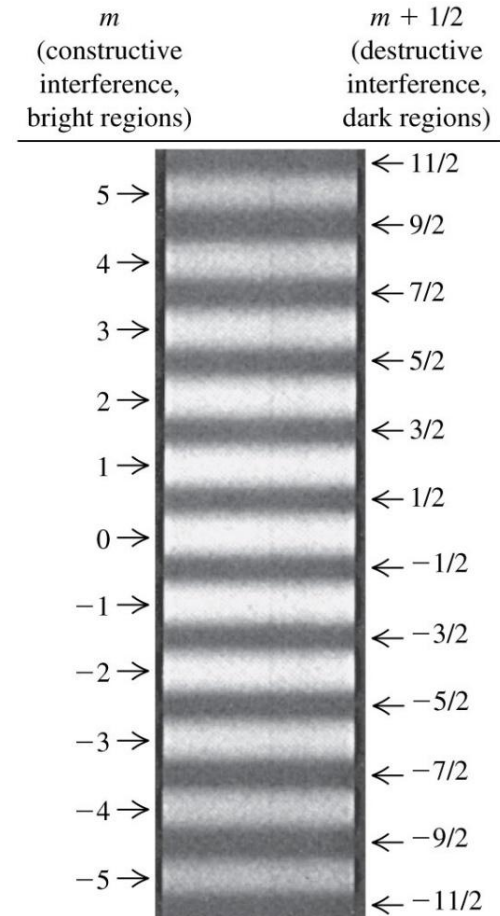


Describing the Intensity Pattern

$$y_m = R \frac{m\lambda}{d}, \quad m = 0, \pm 1, \pm 2 \dots \quad \text{Constructive}$$

$$y_m = R \frac{\left(m + \frac{1}{2}\right)\lambda}{d}, \quad m = 0, \pm 1, \pm 2 \dots \quad \text{Destructive}$$

- OK, so now we know:
 - where the bright and dark spots are,
 - what happens if we change the distance between slits,
 - what happens when we change the wavelength of light
- But can we quantitatively describe the intensity pattern that we see?
- Yes, but we will need a tool that you saw earlier:
- Phasors.



What is the intensity at some point?

- The electric field (of an EM wave) is written generally as:

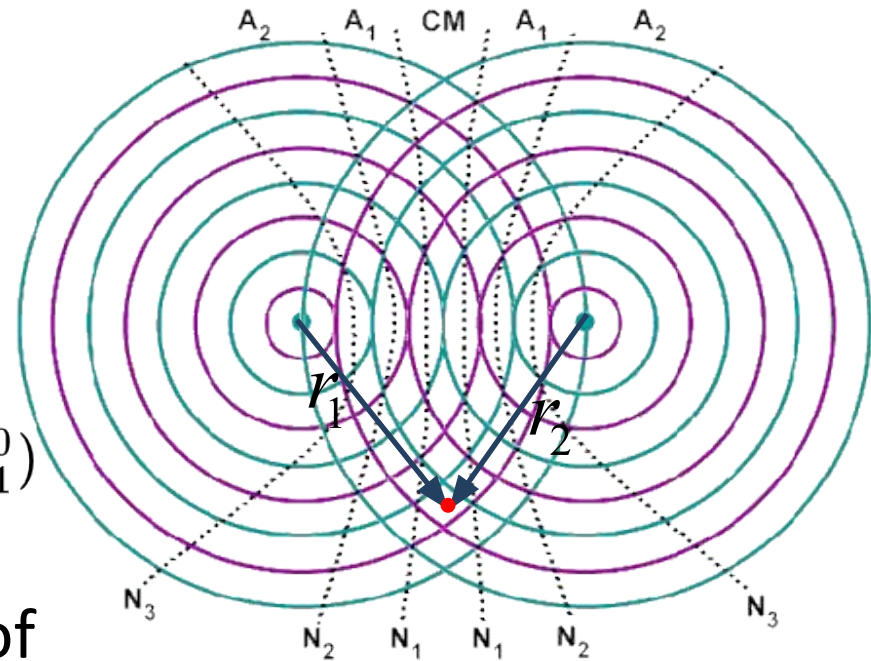
$$E_1(r, t) = E_1(r) \cos(kr - \omega t + \phi_1^0)$$

- But, if we want to look at the intensity at a point:

$$E_1(r_1, t) = E_1(r_1) \cos(kr_1 - \omega t + \phi_1^0)$$

- Then r_1 is a constant and kr_1 can be rolled into the phase of the wave at that point in space (it doesn't change with time).

$$E_1(r_1, t) = E_1(r_1) \cos[-\omega t + (kr_1 + \phi_1^0)]$$



Superposition with Phasors

- Now, if we want to add two waves (superimpose) we have to add the phasors **vectorially**, where the only important phase is the **phase difference**:

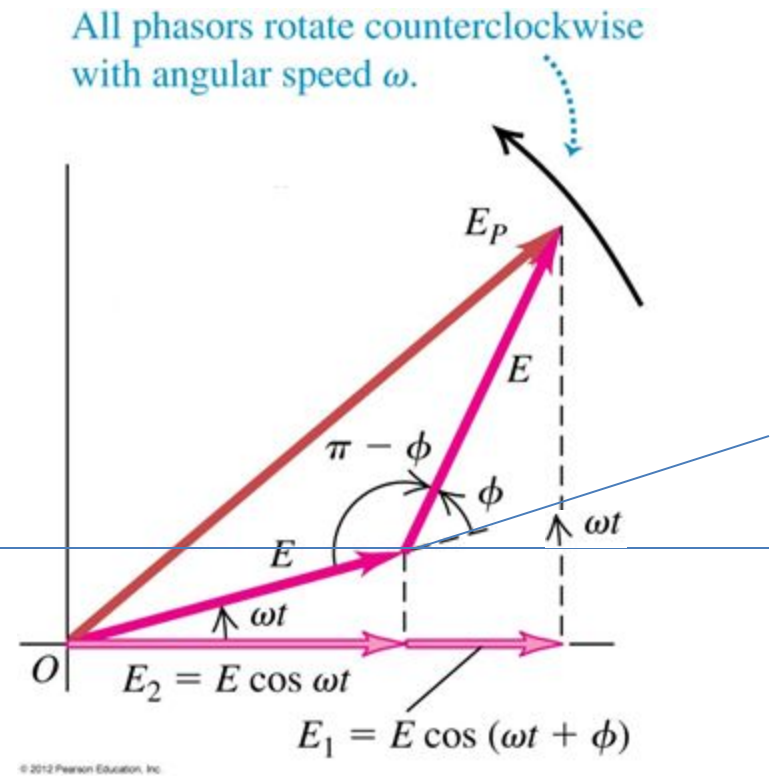
$$E_1(r_1, t) = E_1(r_1)\cos[-\omega t + (kr_1 + \phi_1^0)]$$

$$E_2(r_2, t) = E_2(r_2)\cos[-\omega t + (kr_2 + \phi_2^0)]$$

⇒

$$\delta\phi = (kr_2 + \phi_2^0) - (kr_1 + \phi_1^0)$$

$$\delta\phi = (kr_2 - kr_1) + (\phi_2^0 - \phi_1^0)$$



Superposition with Phasors

- Then, we can find the amplitude of the resultant wave as the vector sum of the two phasors:

$$\mathbf{E}_P = \mathbf{E}_1 + \mathbf{E}_2$$

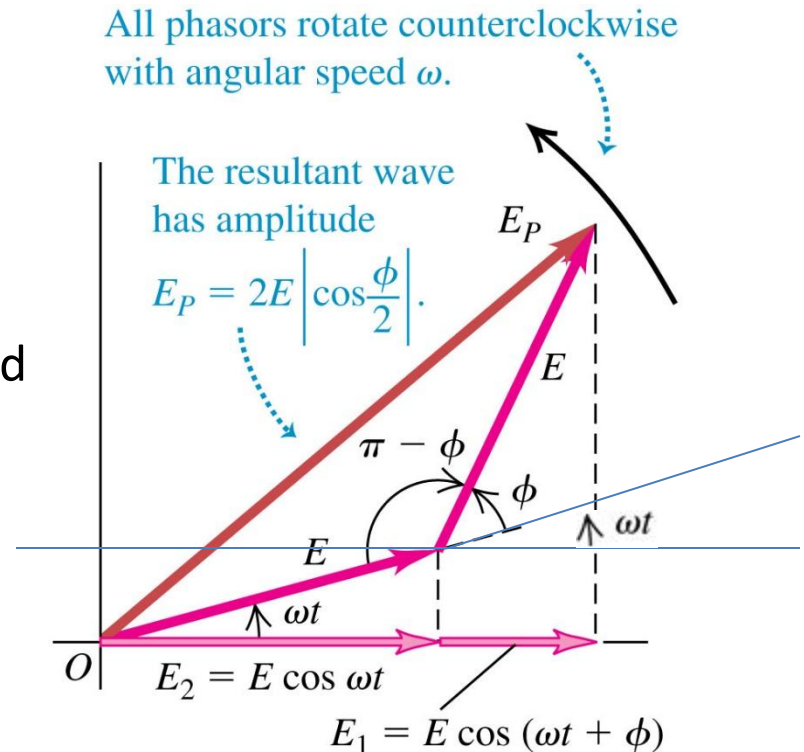
- Now, if $|E_1|$ is not equal to $|E_2|$, regardless of the phase difference, there will be no (complete) destructive interference.
- With $|E_1| = |E_2| = E$, we can use trig to find

$$\begin{aligned} E_P^2 &= E^2 + E^2 - 2E^2 \cos(\pi - \delta\phi) \\ &= E^2 + E^2 + 2E^2 \cos(\delta\phi) \\ &= 2E^2 (1 + \cos(\delta\phi)) \\ &= 4E^2 \cos^2\left(\frac{\delta\phi}{2}\right) \end{aligned}$$

$$E_P = 2E \left| \cos\left(\frac{\delta\phi}{2}\right) \right|$$

where,

$$\delta\phi = (kr_2 - kr_1) + (\phi_2^0 - \phi_1^0) \quad \text{Phase DIFFERENCE!}$$



Amplitude and Intensity

- Now, E_p is the **amplitude** of the resultant phasor (it also rotates with angular frequency ω).

$$E_P(t) = E_P \cos \omega t = 2E \left| \cos\left(\frac{\delta\phi}{2}\right) \right| \cos \omega t$$

- The intensity of light is just:

$$I = S_{Avg} = \frac{1}{2\mu_0 c} E_{Max}^2$$

$$E_{Max} = E_P = 2E \left| \cos\left(\frac{\delta\phi}{2}\right) \right| \Rightarrow$$

$$I = \frac{1}{2\mu_0 c} [2E \cos\left(\frac{\delta\phi}{2}\right)]^2$$

$$I = \frac{2E^2}{\mu_0 c} \cos^2\left(\frac{\delta\phi}{2}\right)$$

Sources in Phase

- If the two sources are in phase, $\phi_1^0 = \phi_2^0 = \phi_0$ and then the phase difference at the position of interest is just:

$$E_1(r_1, t) = E_1(r_1) \cos[-\omega t + (kr_1 + \phi_0)]$$

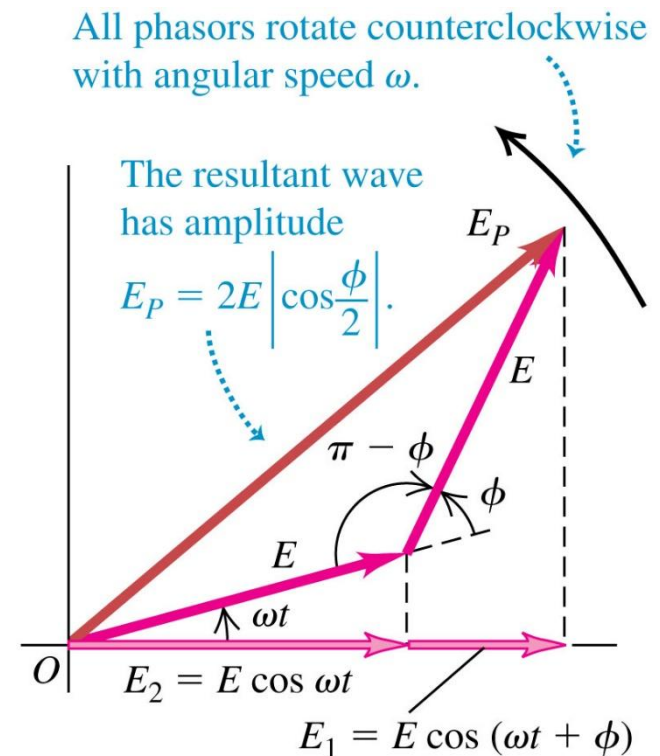
$$E_2(r_2, t) = E_2(r_2) \cos[-\omega t + (kr_2 + \phi_0)]$$

\Rightarrow

$$\delta\phi = (kr_2 + \phi_0) - (kr_1 + \phi_0)$$

$$\delta\phi = (kr_2 - kr_1) \Rightarrow$$

$$\delta\phi = \frac{2\pi}{\lambda} (r_2 - r_1)$$

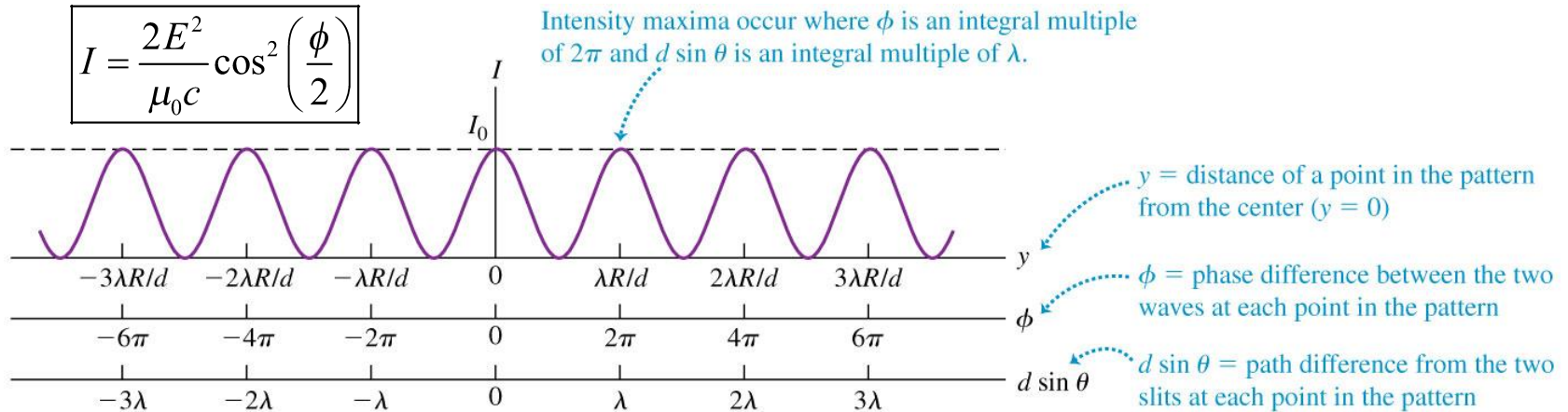


Sources in Phase

- Then, the conditions for constructive and destructive interference can be put in terms of the overall phase difference:

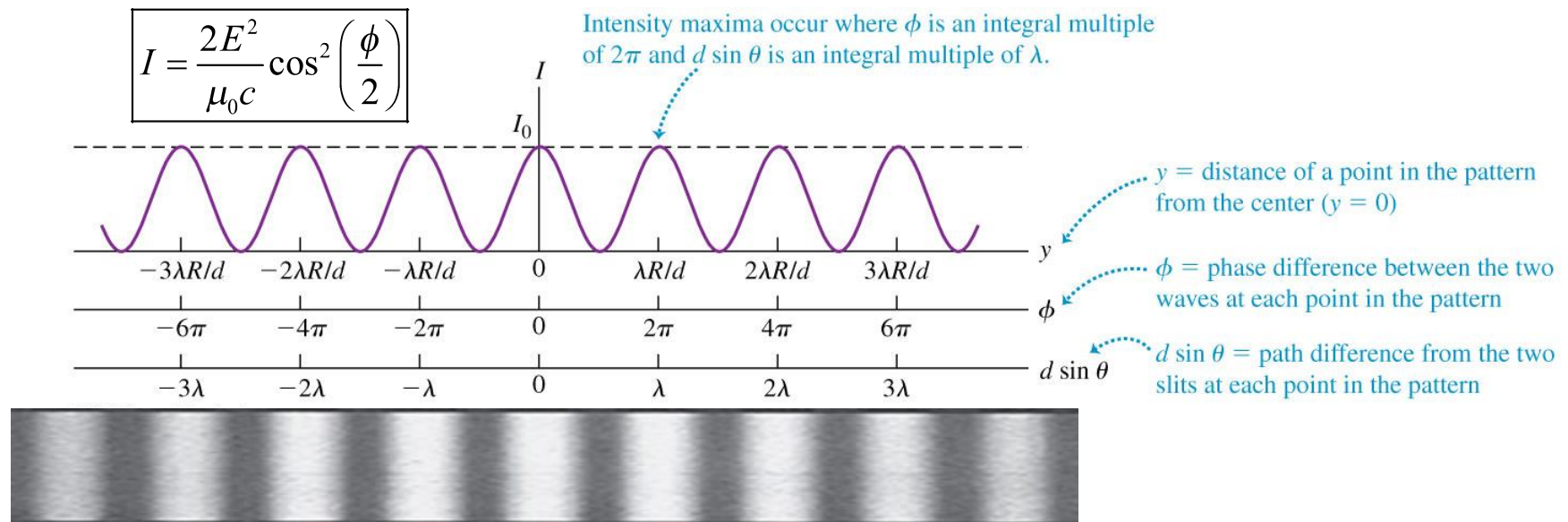
- Constructive: $\phi = (\cancel{\phi_2} - \cancel{\phi_1}) + (kr_2 - kr_1) = 2m\pi$ $m = 0, \pm 1, \pm 2, \dots$
- Destructive: $\phi = (\cancel{\phi_2} - \cancel{\phi_1}) + (kr_2 - kr_1) = (2m + 1)\pi$

$$I = \frac{2E^2}{\mu_0 c} \cos^2\left(\frac{\phi}{2}\right)$$



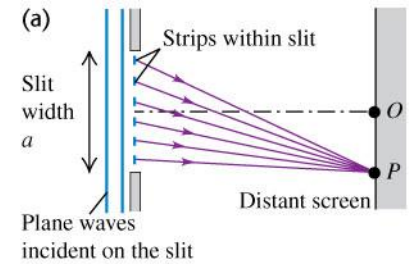
Assumptions again...

- What do you see that is inconsistent between the picture and the graph?



Phasors, really?

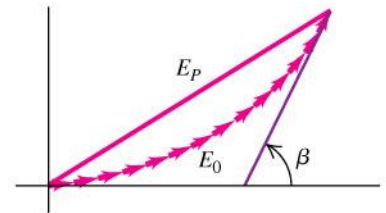
- We will see in the coming lectures that you get interference patterns ***even when you only have one slit!***
- To understand this phenomena, and others, you have to understand the phasor diagrams obtained when you break up the source wave front into a continuous set of sources (a la Huygens).
- We won't begin this discussion today, but know that you need to understand how to set up a phasor diagram.



(b) At the center of the diffraction pattern (point O), the phasors from all strips within the slit are in phase.



(c) Phasor diagram at a point slightly off the center of the pattern; β = total phase difference between the first and last phasors.



(d) As in (c), but in the limit that the slit is subdivided into infinitely many strips

